Direct Digital Synthesis Primer

Ken Gentile, Systems Engineer

ken.gentile@analog.com

David Brandon, Applications Engineer

David.Brandon@analog.com

Ted Harris, Applications Engineer

Ted.Harris@analog.com

May 2003



Contents

I.

- Introduction to DDS
- II. Fundamental DDS Architecture
- **III.** Spectral Characteristics
- IV. DDS as a Building Block



Introduction to DDS

Definition of DDS:

A <u>digital</u> technique for generating a sine wave from a fixed-frequency clock source.



Introduction to DDS

DDS "advantages":

- The sine wave <u>FREQUENCY</u> is digitally tunable (typically with sub-Hertz resolution).
- The sine wave <u>PHASE</u> is digitally adjustable, as well, with only a slight increase in circuit complexity.
- Since DDS is digital and the frequency & phase are determined numerically, there are <u>NO ERRORS</u> from drift due to *temperature* or *aging* of components.



Introduction to DDS

DDS "restrictions":

- The output FREQUENCY must be less than or equal to 1/2 the clock source frequency.
- The sine wave AMPLITUDE is fixed. This can be modified by additional circuitry.
- Since the sine wave is digitally generated by using sampling techniques, the user must be willing to accept a certain amount of DISTORTION. That is, the sine wave is not spectrally "pure".



Basic DDS building blocks:

Accumulator

a digital block consisting of an adder with feedback

Phase-to-Amplitude converter

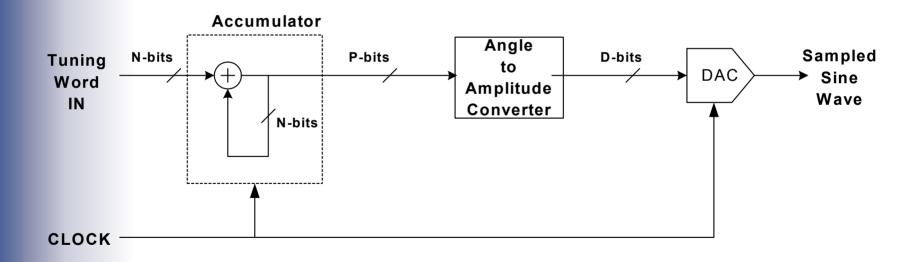
a digital block that converts digital phase values to digital amplitude values

DAC (Digital-to-Analog Converter)

- a digital/analog hybrid that converts digital "numbers" to a scaled analog quantity (voltage or current)
- Converts the sampled sine wave generated by the digital blocks to a continuous (analog) signal.

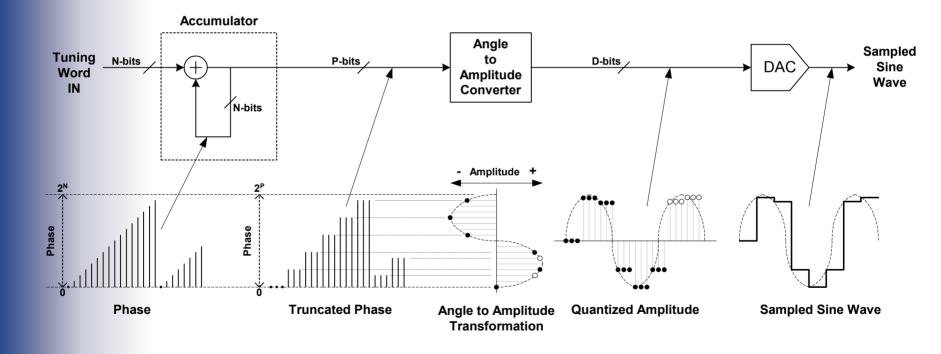


A Basic DDS

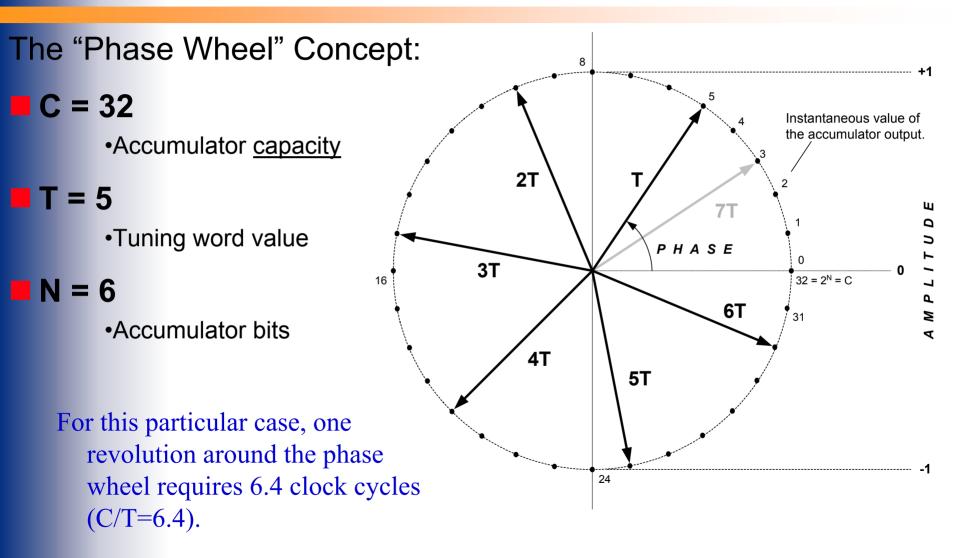




Sine Wave Synthesis









Determining the <u>output frequency</u> (F_o) of a DDS

- **F**_o depends on 3 parameters:
 - □ F_s -- the DDS *clock* frequency
 - **C** -- the accumulator *capacity*
 - where $C = 2^N$
 - □ T -- the tuning word value
 - where 0 < T < C/2
- Definition of frequency:
- **f** = $\delta \Phi / \delta t$ (i.e., the derivative of *phase* w.r.t. *time*)



DDS output frequency (cont'd)

δt is the duration of a DDS time step, namely 1/F_s.
δt = 1/F_s

\delta \Phi is the phase angle change in time interval, δt .

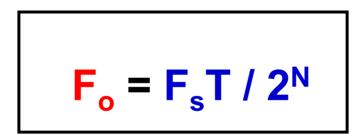
- □ Note that the tuning word is the amount by which the accumulator increments on each DDS time step (δt).
- **Therefore**, $\delta \Phi$ is the ratio of the tuning word to the capacity of the accumulator (T/C).
- **Since C=2**^N, we have:

□ δΦ = T/ 2^N



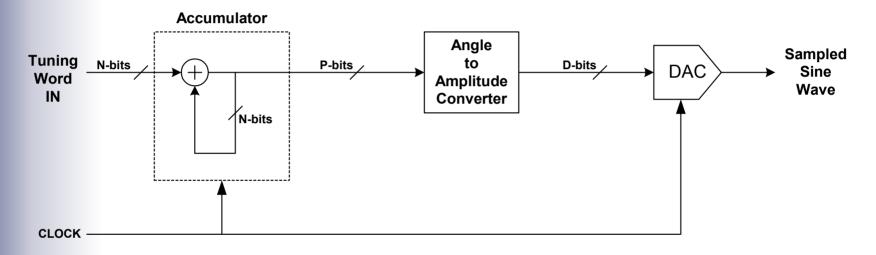
DDS output frequency (cont'd)

Combining these results gives the <u>frequency</u> (F_o) of the output sine wave as:





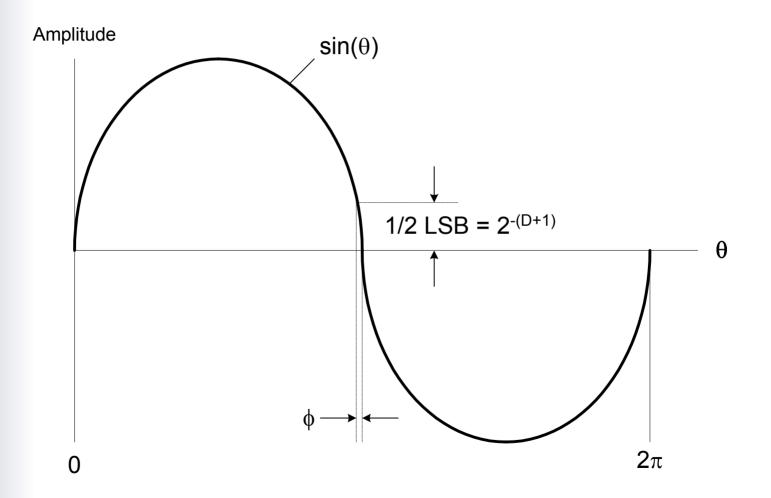
How Many Phase Bits?



The AAC must generate amplitude values that are accurate to 1/2 LSB of the DAC. To accomplish this,

P requires at least 4 more bits than the DAC



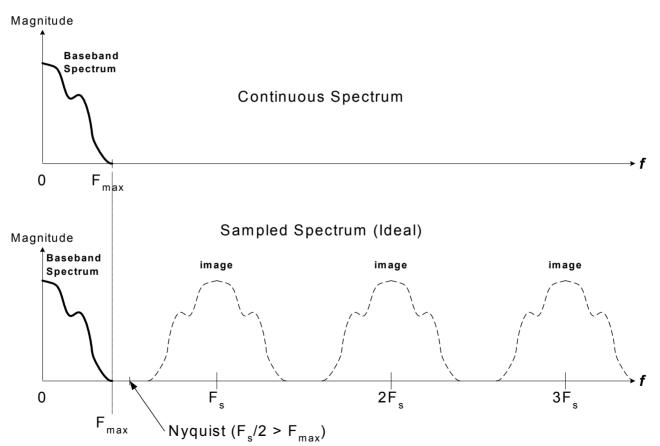




DDS is a "sampled data system"

- Sampled nature of DAC output produces replicated spectra ("images") of the output frequency.
- Zero-order-hold characteristic of the DAC causes the spectrum to be attenuated according to the SIN(x)/x (or SINC) envelope.





Spectral Consequences of Sampling

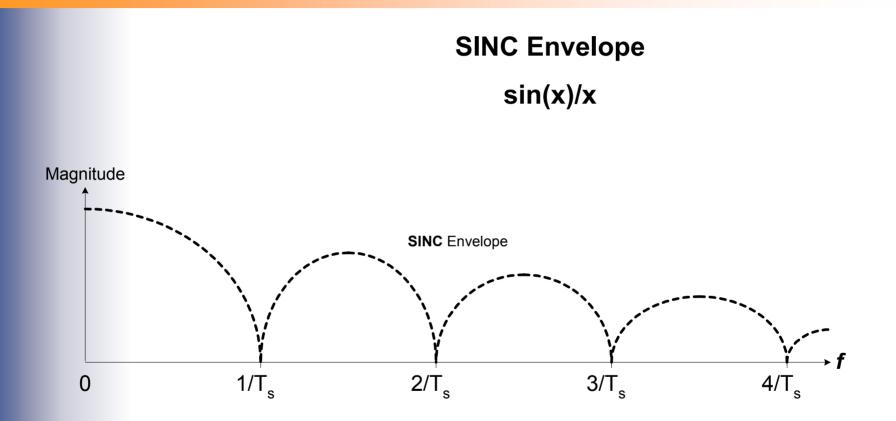
DDS Primer - May 2002



"Ideal" sampled spectrum occurs when the sample pulses are infinitely narrow.

- That is, in the time domain the width of the sample pulses (T_s) approaches 0.
- If the sample pulses have finite width (T_s > 0), then SIN(x)/x (or SINC) distortion occurs.
- In the frequency domain, the SINC "envelope" is characterized by lobes with null points at frequencies that are multiples of 1/T_s.

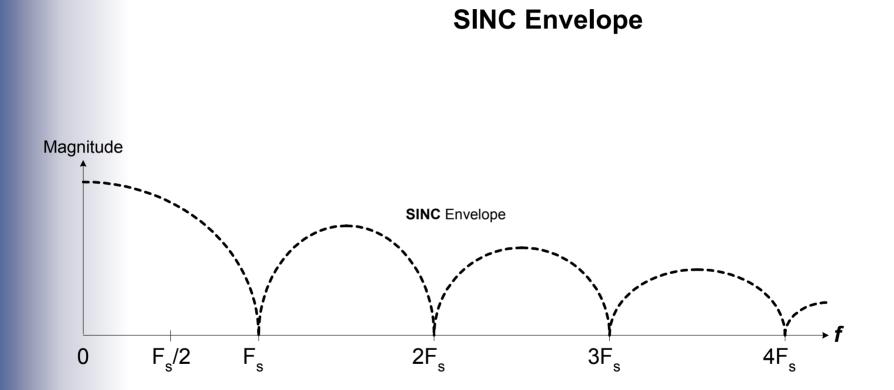






- In a DDS system, the DAC is clocked at the same rate as the accumulator.
- This is the DDS sample rate, F_s.
- Thus, the minimum width of a sample pulse produced by the DAC is 1/F_s, which is T_s.
- This means that in a DDS, the nulls of the SINC envelope are coincident with multiples of the DDS sample rate.







SUMMARY

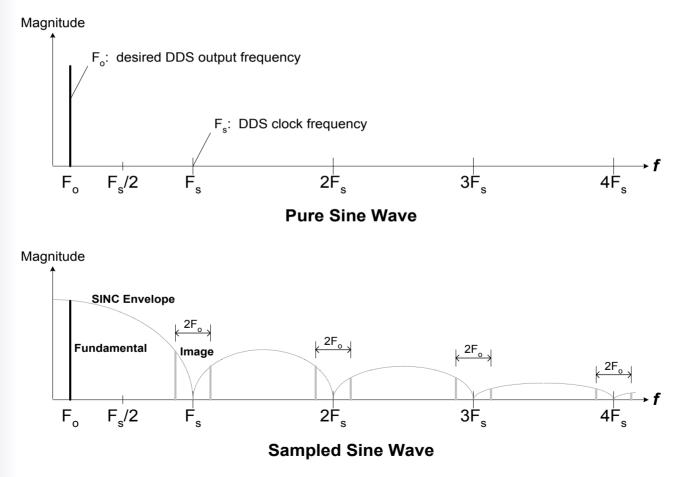
- □ A DDS is a sampled system
- A sampled system produces images of the baseband spectrum at multiples of the sample rate.
- □ The finite pulse width resulting from the operation of the DAC distorts the spectrum by attenuating the baseband signal and its images based on the SINC envelope.



- The output of a basic DDS is a single tone (i.e., a sine wave at a specific frequency).
- Since the DDS is a sampled system, the actual output signal is the desired tone PLUS its images.
- The images must be filtered out in order to provide a spectrally "pure" sine wave.

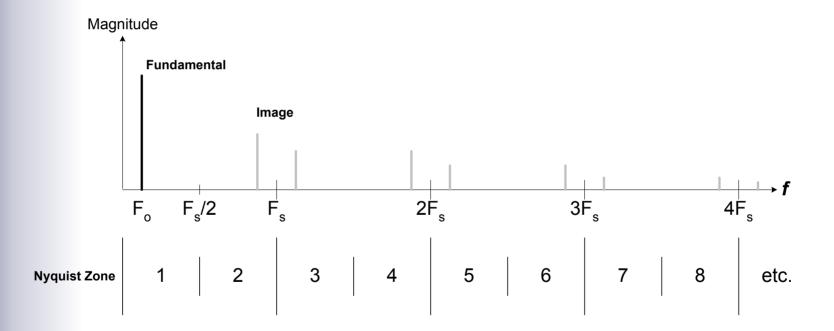


Pure vs Synthesized Sine Wave





ODD and EVEN Nyquist Zones





ODD and **EVEN** *Nyquist Zones*:

A Nyquist zone spans a frequency range of F_s/2.

ODD zones

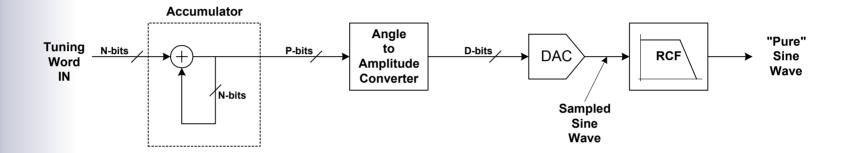
A change in the frequency of the fundamental results in an equal change in frequency of the half image

EVEN zones

A change in frequency of the fundamental results in an equal but opposite (negative) change in the frequency of the half image



Filtering the DDS Output



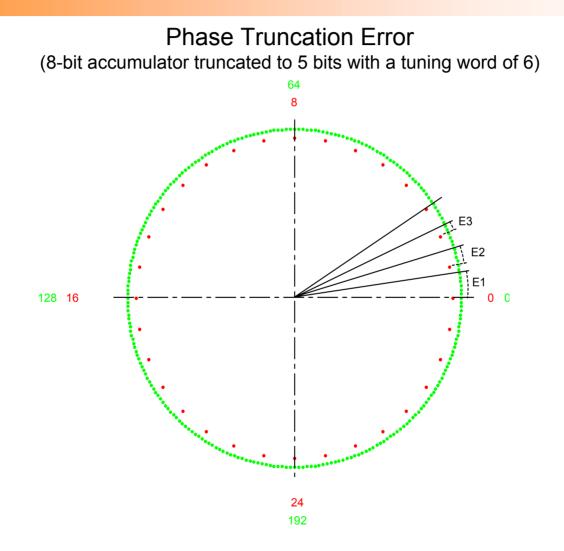
Magnitude Reconstruction Low Pass Filter Reconstruction filter removes the unwanted images F_0 $F_s/2$ F_s $2F_s$ $3F_s$ $4F_s$

DDS Primer - May 2002



Additional artifacts in the DDS output spectrum:

- Phase truncation spurs
- DAC nonlinearity
- DAC switching noise



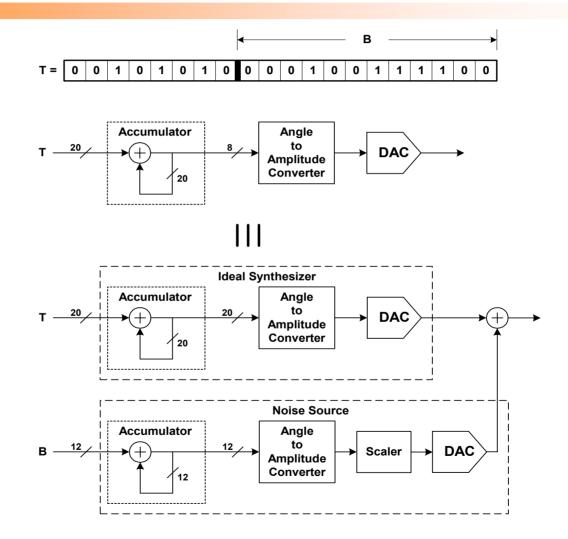
DDS Primer - May 2002



phase truncation spurs

- Rigorous analysis is beyond the scope of this presentation.
- However, a practical explanation follows.

- The spectral characteristics of phase error are rooted in the time domain behavior of the truncated phase bits.
- The behavior of the truncated phase bits can be thought of as a mini-accumulator of width B with an initial tuning word that is composed of only those bit locations that are truncated.

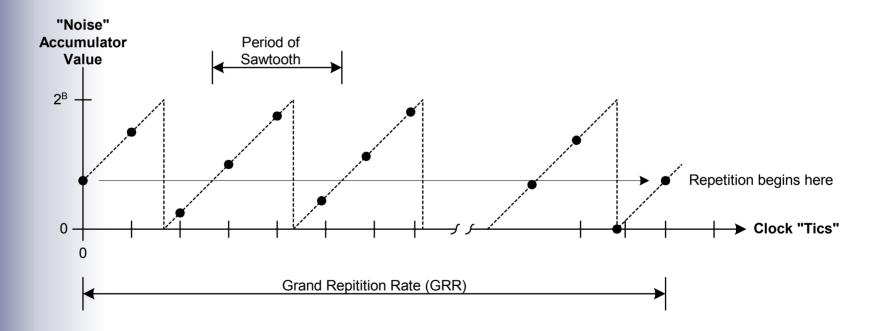




- The "noise" source is what generates the phase truncation spurs.
- The behavior of the "noise" accumulator is analogous to that of the ideal accumulator, but with its own tuning word.
- The phase error accumulates up to the *CAPACITY* of the noise accumulator. At which point it "rolls over" and the accumulating process resumes.



Phase Error "Sawtooth" for an Arbitrary Tuning Word



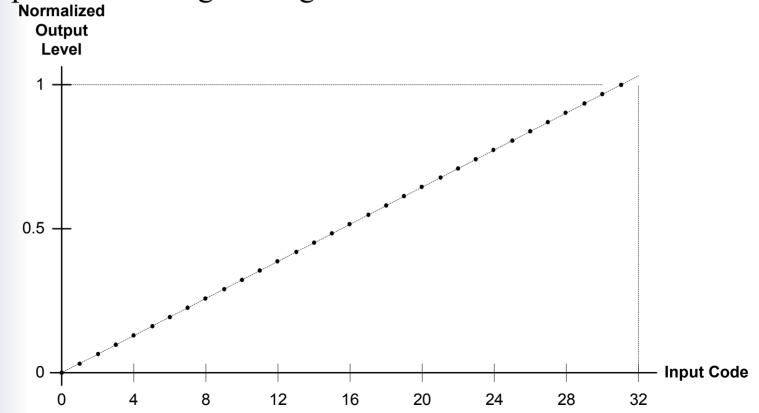


- Not to worry...
 - A properly designed DDS forces the magnitude of the largest truncation error spur to be less than the 1/2 LSB error of the DAC.
 - Truncation spur energy is comparable to the energy contained in the integrated DAC noise floor.



Spectral Characteristics DAC Nonlinearity

• An "ideal" DAC translates the digital codes at the input to output levels along a straight line.

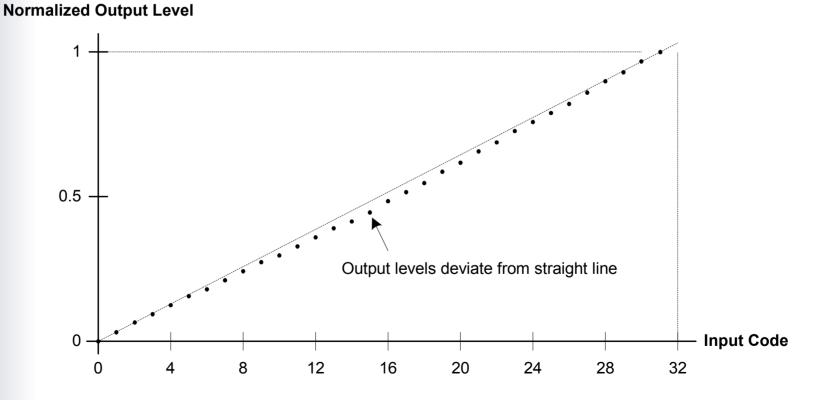


DDS Primer - May 2002



Spectral Characteristics DAC Nonlinearity

- A "typical" DAC tends to deviate from a straight line.
- This nonlinearity leads to harmonic distortion.

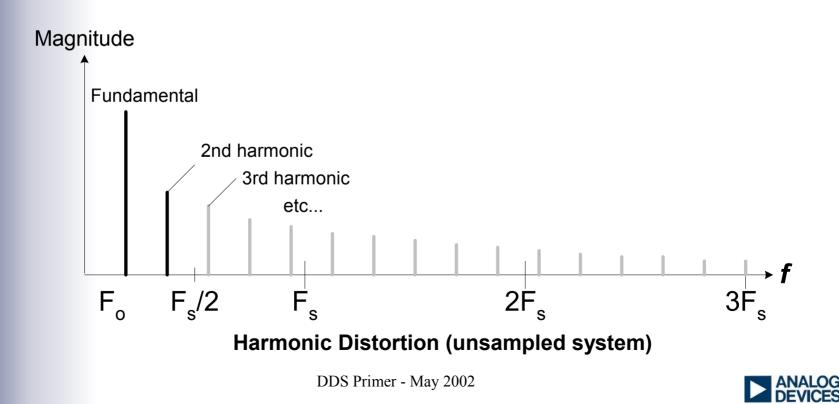


DDS Primer - May 2002



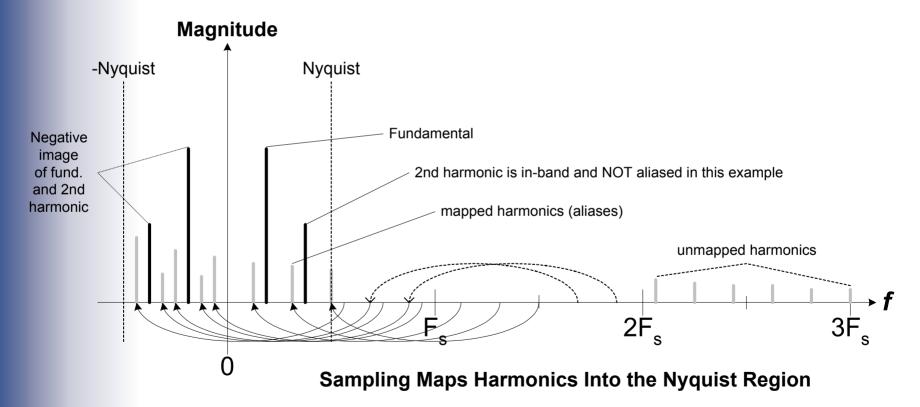
Spectral Characteristics DAC Nonlinearity

- The nonlinear transfer function produces harmonics of the fundamental which are aliased into the first Nyquist zone.
- First, consider the UNSAMPLED spectrum, below.



Spectral Characteristics DAC Nonlinearity

• Since the DAC is a sampled system, the harmonics must be mapped into the Nyquist region.

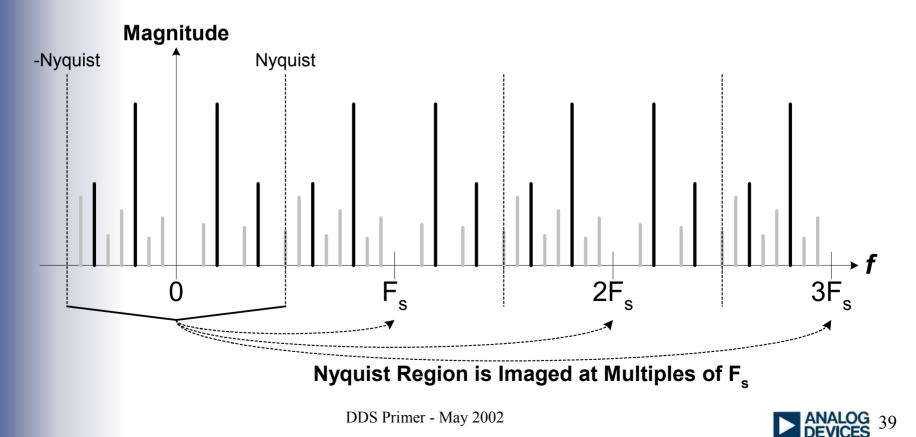




Spectral Characteristics DAC Nonlinearity

• Sampling causes images of the Nyquist region to appear at multiples of F_s .

(Attenuation due to the SINC envelope is not shown)



Spectral Characteristics DAC Switching Noise

- High slew rate of digital signals internal to the DAC leads to noise transients being coupled to the DAC output pin(s).
- Other high speed signals in close proximity to the DAC from digital circuits on the same silicon die can also couple into the DAC.
- This results in high speed switching transients appearing at the DAC output as a source of noise and further degrades overall performance.



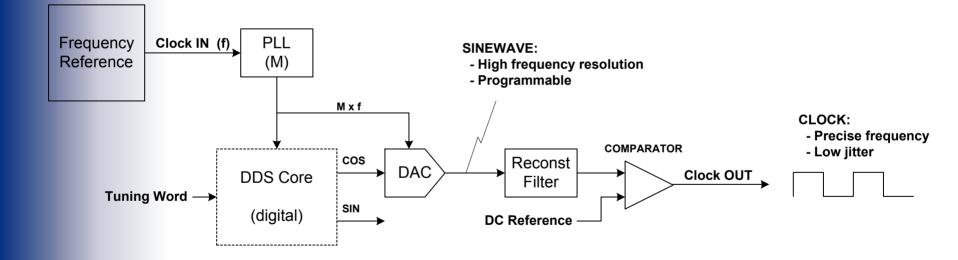
DDS as a **Building Block**

- The fact that a DDS internally generates a *digital* sinusoidal wave can be used to great advantage.
- Combining the digital DDS core with additional signal processing blocks makes possible:
 - Frequency "agile" clock generators
 - Frequency and/or Phase "agile" modulators
 - FSK, PSK, QPSK, n-QAM, OFDM
 - □ Frequency swept (chirp) modulators



DDS as a Building Block Clock Generator

A DDS-based Clock Generator



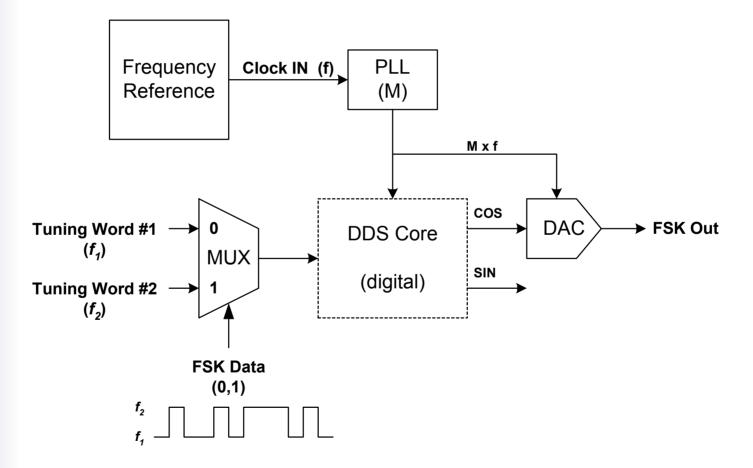


A DDS-based modulator requires some additional digital signal processing blocks:

- Digital multipliers
- Digital adders
- Input logic to accept digital modulation data
- Data rate translator (optional)

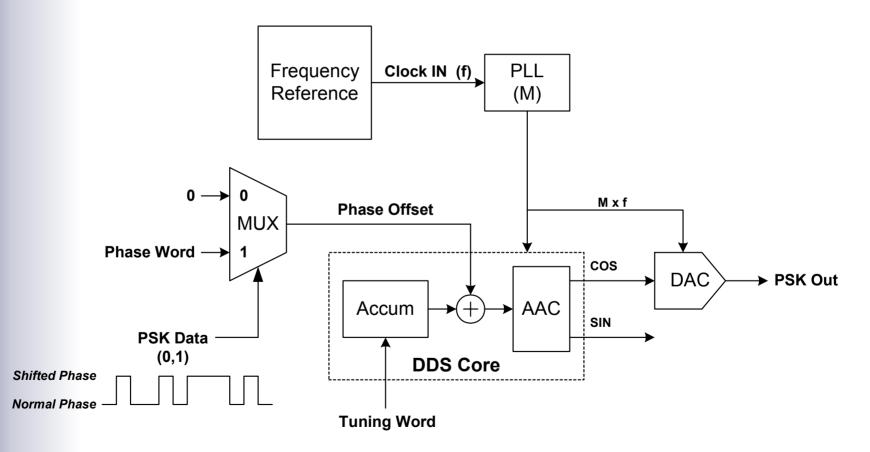


FSK Modulator



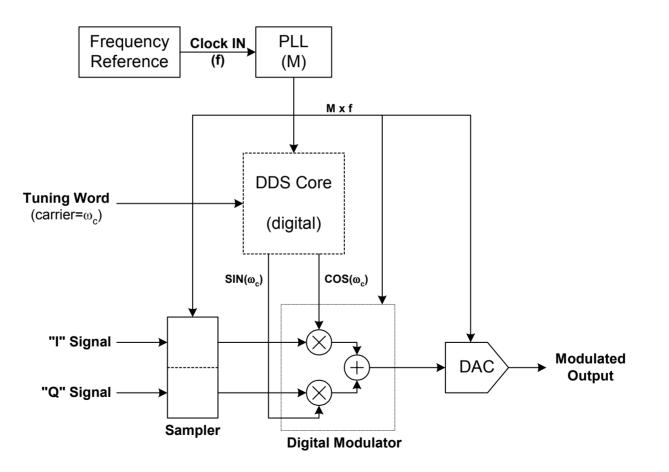


PSK Modulator





Quadrature Modulator





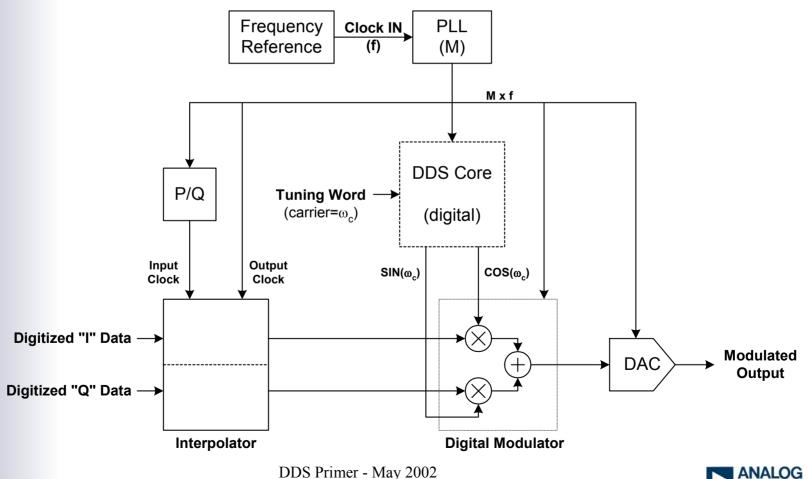
DDS as a Building Block **Quadrature Modulation Rule**

The modulation signal (I/Q) must be sampled at the same rate as the DDS clock.

- If the modulation signal is sampled at a rate lower than the DDS clock, then rate up-conversion (*interpolation*) is required to synchronize the sampled modulation data with the sampled carrier (the DDS output).
- Furthermore, the DDS and modulation data sample rates should have, at the very least, a *rational* ratio (i.e., P/Q where P and Q are integers).
 - An integer ratio offers better hardware efficiency than a rational ratio.
 - A power-of-2 ratio is the most hardware efficient of all.



Quadrature Up-Converter





DDS as a Building Block Chirp Modulator

Chirp Modulator:

- A form of FM (frequency modulation)
- Requires the output signal to start at one frequency and gradually "sweep" to another.
- For a DDS, this means repeatedly changing the tuning word value from a value of T_1 to T_2 with a step size (ΔT) such that the "sweep" time requirement is met.
- *A <u>dual-accumulator</u>* DDS effectively accomplishes the "frequency sweep" function.



DDS as a Building Block Chirp Modulator

